

## MARTIN SKINNER

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### EDUCATION + QUALIFICATIONS

2006 ADOBE PHOTOSHOP CS ACE  
1998-2001 BA HONS INTERIOR DESIGN (2.1), Kingston University  
1998 BTEC DIPLOMA FOUNDATION STUDIES IN ART + DESIGN, Surrey Institute  
1997 A LEVELS, Art + Design (A), Business Studies (B), Spanish (E)  
1996 LONDON CHAMBER OF COMMERCE + INDUSTRY,  
FOREIGN LANGUAGES FOR INDUSTRY + COMMERCE, Intermediate Level Spanish  
1995-1996 10 GCSE's at grade B or above including Art + Design (A\*), English (A) and Mathematics (A)

### EMPLOYMENT HISTORY

PRESENT Free-lance Visualisation Artist whilst studying Animation.  
MAY 2007 Free-lance consultant to Visualisation and Animation company, SPRUNT MEDIA.  
APR 2006 Ran 3dsMax Fundamental - Intermediate courses at SPRUNT MEDIA, London.  
APR 2005 Headed Architectural Visualisation and Graphics team at SPRUNT MEDIA, London.  
FEB 2003 In-house Visualisation Artist for BARTON WILLMORE PARTNERSHIP (BWP), Commercial Architects.  
JUL 2002 Free-lance consultant to a Visualisation and Animation company, POD PRODUCTIONS.  
JUN 2002 Ran a one day art + design workshop at local secondary school.  
MAY 2002 Animation for Freelance product designer for idea presentation to Tomorrow's World.  
APR 2002 Freelanced for JESTICO + WHILES, interior designers, on tight deadline project.  
SEPT 2001 Worked for a Creative Media Company, GLASS CANVAS, as a 3D Visualisation Artist.  
Clients included Habitat, Redrow, Galliard Homes, and BUJ Architects.  
JUL 2001 Designed the invitation for the University's London Show.  
MAY 2001 Approached by a small design company to do 3D Visuals as a freelance.  
FEB 2000 Designed the programme cover for local amateur dramatics society's performance of "Weird Sisters".  
JUL 1999 Advised my old school on the refurbishment of its computer department.  
JUN 1998 Camp Counsellor in the USA, running daily activities relating to Arts + Crafts for the children.  
AUG 1998

### SKILLS

COMPUTERS Generating, expressing, and visually presenting new ideas, schemes, and short animations with 3dsMax, Photoshop, Combustion, AutoCAD, Flash. Experience with UnrealEngine. Webdesign with HTML and CSS.  
ARTISTIC Talented model making and pencil drawings.  
TEAM WORK Demonstrated by my roles at SPRUNT MEDIA, current and previous free-lance positions, and also as a camp counsellor in the USA way back when I was 20.  
TIME MANAGEMENT Meeting tight and changing deadlines with work, previously the study of an intensive degree whilst working part time in the evenings, continued self driven study since.  
COMMUNICATOR Running 3dsMax Fundamental - Intermediate courses at SPRUNT MEDIA. Student rep. during Foundation Course. Good knowledge of Spanish. Level 1 British Sign Language qualification. TEFL Stage 1.

### OTHER INFORMATION

I am 31. English. I have a passion for Animation, Architecture and Design, Film, Gaming, and Books. I am a fast learner, especially when it comes to computers, enjoy working with others, and am eager to become an integral part of a successful creative animation studio.

